

CHRISTIAN OCAMPO

SOFTWARE ENGINEER

PROJECTS

Full Stack Developer | [Bubble](#)

MAY 2023 - SELF-INITIATED PROJECT

- Designed and developed a web platform for uploading and viewing 3D models, with user authentication, model preview, and efficient file management

Software Engineer | [InnerVoice](#)

MAY 2023 - BRAINSTATION

- Collaborated with UX designers to design and develop an application within a 24-hour deadline, ensuring seamless integration of UI/UX elements

Senior Artist | [Ransacked](#)

MAY 2018 - REAL NIFTY GAMES

- Created 3D assets (modeled and textured) with strict guidelines for optimization and style

Lead Artist | [Celestial Harmony](#)

DEC 2017 - STUDIO SYNTH

- Oversaw the production and quality of art, modeled and textured 3D assets, designed levels, assisted in UI design, concept art

EDUCATION

BrainStation | Diploma, Software Engineering

FEB 2023 - MAY 2023, MIAMI, FL

University of Central Florida | B.A. in Digital Media

AUG 2015 - MAY 2018, ORLANDO, FL

- Bright Futures Scholar, Honors Graduate

EXPERIENCE

English Teacher | EPIK

AUG 2019 - AUG 2021, JEONJU, SOUTH KOREA

- Leveraged PowerPoint and other software to create interactive lesson plans to incorporate in the classrooms
- Trained new teachers who were brought into the program by creating and giving presentations at the orientations
- Revamped curriculum material for the academy by creating guidelines and templates for other educators to follow
- Liaised between foreign and native staff as the head educator for the native English speaking teachers

cocampo1005@gmail.com

954-559-2944

[linkedin.com/in/christianojocampo](https://www.linkedin.com/in/christianojocampo)

github.com/cocampo1005

SKILLS

HTML, CSS, JavaScript, Node, React, Express, MySQL, Agile Development, Document Object Model (DOM) APIs, Web APIs, User Authentication, OAuth, Heroku, GitHub, Jest, Unity, Unreal Engine, Autodesk Maya, Blender, Substance Painter, Adobe Suite, Google Suite, Microsoft Office Suite

PROFILE

My passion lies in all things digital. My eye for design led me to pursue a degree in digital arts and media which I used to create award winning projects and dynamic learning experiences teaching abroad. Upon returning home and witnessing the growth in Miami's tech scene, I realized I was missing a key digital skill set. I believe software engineering is a natural next step to combine with my artistic digital background to make me a holistic technologist.